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August 1978

LEC-12303



JSC-14368

"AS-BUILT" SPECIFICATION FOR CCIT6A
PROCESSOR PROGRAM

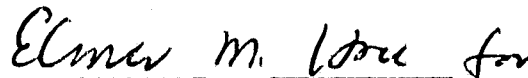
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16. Abstract <p>The program CCIT6A is a utility module of the Accuracy Assessment Software System of the Large Area Crop Inventory Experiment. This program accesses data originating on the Classification and Mensuration Subsystem/Crop Assessment Subsystem interface tapes (CCIT's) of the Earth Resources Interactive Processing System (Version 6A). The data items needed for subsequent Accuracy Assessment processing are written into three disk files. The data extracted consist of a summary of the classification stratified areal estimate, cluster-dot match, and analyst-labeled dots (types 1 and 2).</p>					
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ACRONYMS

AA	Accuracy Assessment
CAMS	Classification and Mensuration Subsystem
CAS	Crop Assessment Subsystem
CCIT	CAMS/CAS interface tape
DO	Designated other
DPR	Data processing request
DTL	Data Techniques Laboratory
DTRM	Data terminal
DU	Designated unidentifiable
EOD	Earth Observations Division
ERIPS	Earth Resources Interactive Processing System
LACIE	Large Area Crop Inventory Experiment
Pixel	Picture element
SAE	Stratified areal estimate
TIRF	Transmittal Information Request Form
UIC	User identification code

1. SCOPE

This document specifies the detailed design for a software module to manipulate and extract data from Accuracy Assessment (AA) data base files previously derived from Large Area Crop Inventory Experiment (LACIE), version 6A, Classification and Mensuration Subsystem/Crop Assessment Subsystem (CAMS/CAS) interface tapes (CCIT's). It is called the CCIT6A module. The data extracted are output into three new data base files for direct input to AA analytical programs.

2. APPLICABLE DOCUMENTS

The following documents, of the exact issue shown, form parts of the specification to the extent specified herein.

- a. "As-Built" Design Specification for PDP 11/45 Accuracy Assessment System Using Disk Data File. JSC-13893 (LEC-11881), February 1978 (and references therein).
- b. Implementation of CCIT6A Processor Program. Transmittal Information Request Form (TIRF) 78-0022, May 11, 1978.
- c. CAM/CAS Interface Tape Interface Control Document. LACIE-C00708, revision A (JSC-09866), July 1976.
- d. Classification and Mensuration Subsystem (CAMS) Requirements. LACIE-C00200, volume II, revision D (JSC-11330), August 1977.

3. SYSTEM DESCRIPTION

The CCIT6A processor module accomplishes the data manipulations shown in figure 1. Basically, the CCIT data for a particular segment number, SSSS, and classification date, YYDDD, contained in file SSSSYDDDD.CC0 are processed to obtain three output files required as input to existing or planned AA programs. The SSSSYDDDD.CLO file contains data needed for future programs. The SSSSYDDDD.AI1 and SSSSYDDDD.AI2 files are required for input to existing modules SPATL and MLTCRP.

3.1 HARDWARE DESCRIPTION

The PDP 11/45, with the following peripherals, is required.

- a. Card reader
- b. Line printer
- c. Two disk units

3.2 MODULE DESCRIPTION

The CCIT6A module is implemented on the PDP 11/45 for background processing of CCIT data files into three output data files: an unformatted file of character data and two formatted files of analyst-labeled dots. See the functional flow diagram (fig. 2).

The LACIE CCIT is a universal nonimaging tape containing extensive statistical and ancillary data for a series of Earth Resources Interactive Processing System (ERIPS) runs. Using the AA CCIT program, all data for a relevant segment are transferred to a Files-11 disk file named SSSSYDDDD.CC0,..., where SSSS is the segment number, YY is the year, and DDD is the day of the year. This .CC0 file contains three 80-byte header records and a large number (>20) of 720-byte data records.

The first step of the process is to read the name of the input .CC0 file and open this file for reading. Then the three CCIT header records are read

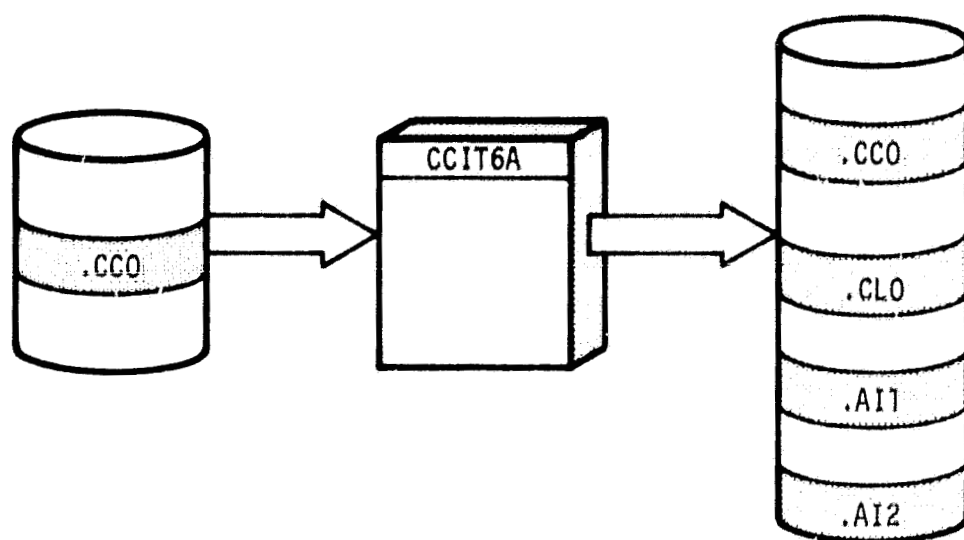


Figure 1.— Data flow of the CCIT6A processor program.

~~3-2~~
4

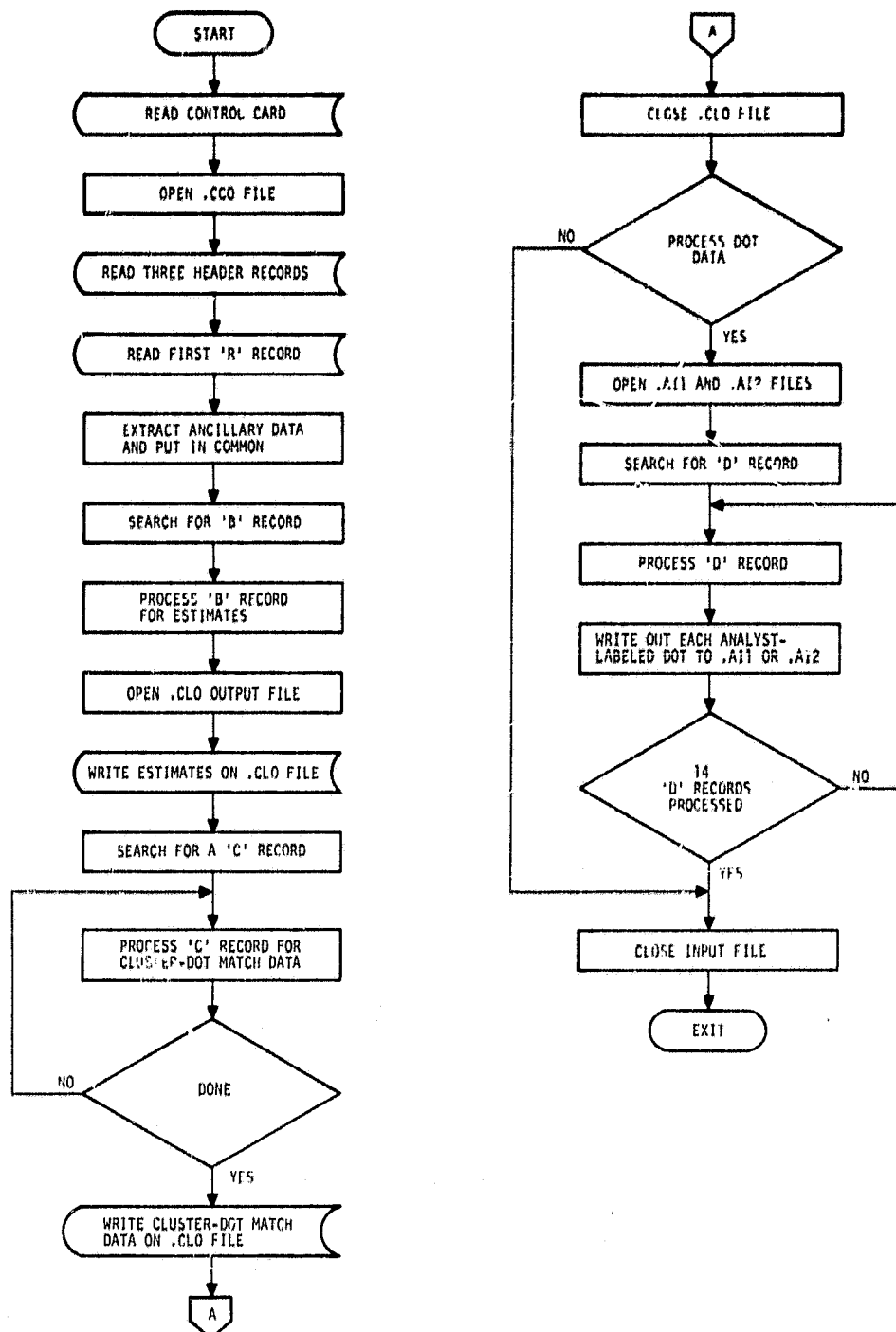


Figure 2.— Functional flow of the CCIT6A processor program.

3-3
5

and ignored. The next record (720 bytes) is read, checked to verify that it is a recognition (R) record, and processed to extract the data processing request (DPR) number and acquisition dates used in the classification.

Next a 'B' record is searched for and processed. The program extracts 44 bytes of data on picture element (pixel) populations, the ERIPS estimate, the stratified areal estimate (SAE), and the variance for each class. An output file SSSSYDDDD.CLO (where SSSS is the segment number and YYDDD is the classification date derived from the DPR number) is opened, and the estimate data are written as the first record.

In the next step a 'C' record is searched for and processed. The total number of clusters (q) and cluster-dot match data are extracted as q-groups of 12 characters. (Generally, there are more than 40 clusters, so some of these data appear in a second 'C' record.) When all the cluster-dot data are assembled into a buffer, the number of clusters is written out as the second record of file SSSSYDDDD.CLO and the match data as the third record of this file. The SSSSYDDDD.CLO file is then closed.

The final step is a test to determine if analyst-labeled dot output files are required; this is the default condition. If this condition exists, the output files SSSSYDDDD.AI1 and SSSSYDDDD.AI2 are opened, and a search is made for the first dot record. There are 14 dot records listing all 209 dots. The program examines each dot to determine if it has been labeled by the analyst. If so, it is written out (line, sample, and label) to the proper file, depending on the dot type (1 or 2). The first dot record in each output file also contains ancillary information on the segment (number and state code), classification date, acquisition dates, data terminal (DTRM) tape number, and type of label.

When all dots have been processed, the SSSSYDDDD.AI1 and SSSSYDDDD.AI2 output files and the input file are closed. The program then exits.

3.3 SOFTWARE DESCRIPTION

The CCIT6A processor program consists of 12 user-supplied routines: CCIT6A (main program), INPUT, READH, READRC, HEADER, BIASC, CLUST, RITEON, TURNON, DOTS, STCODE, and PRNTIT. The program makes use of a card-image-formatted file, CCIT6A.DAT, for program control and the line printer and user disk for output. The following sections provide a detailed description of each of the 12 routines. The recommended task-build command file (CCIT6A.CMD), used to create the load module (CCIT6A.TSK), is given in table 1.

TABLE 1.-- TASK-BUILDER COMMAND FILE FOR CCIT6A PROCESSOR PROGRAM

```
CCIT6A,LP:/SH=RCCIT6,INPUT,READH,READRC,HEADER,BIASC,CLUST,  
RITEON,TURNON,DOTS,STCODE,PRNTIT  
/  
FMTBUF=132  
UNITS=6  
ACTFIL=6  
ASG=SY:1  
ASG=SY:2  
ASG=SY:3  
ASG=SY:5  
ASG=LP:6  
PRI=50  
//
```

For simplicity, the definition of arrays carried in COMMON blocks, the definition of COMMON blocks, and the description of COMMON blocks are not repeated for each routine. Instead, each of these elements is described in the routine of origin. Reference to the Interfaces subsections and to the compiler listings of each routine provides sufficient information to follow the data flow throughout the program.

3.3.1 MODULE CCIT6A

3.3.1.1 Linkage

The CCIT6A program is the main program. It calls user subroutines INPUT, READH, READRC, HEADER, BIASC, CLUST, DOTS, and PRNTIT. Subroutines CLUST, DOTS, and PRNTIT are called using multiple entry points.

3.3.1.2 Interface

Communication with the user routines is handled via COMMON blocks, except for a single integer parameter passed on call to READH which indicates the number of CCIT header records to be read.

3.3.1.2.1 COMMON Block BUF

BUF contains a 720-byte array, A, which is used to hold one CCIT logical record for processing.

3.3.1.2.2 COMMON Block FNAME

FNAME contains a 24-byte array, FILNAM, and an integer variable, SKIP. FILNAM contains the input file name read from CCIT6A.DAT. The value of SKIP determines whether the dot records are to be processed. If SKIP is nonzero, the dots are not processed.

3.3.1.3 Input

The CCIT6A program receives all input via subroutines INPUT and READRC.

3.3.1.4 Output

The CCIT6A program provides all output via subroutines PRNTIT, RITEON, BIASC, and DOTS.

3.3.1.5 Storage

The CCIT6A program requires 968 words of storage.

36
8

3.3.1.6 Description

The CCIT6A routine provides the control function for the program. Flow is controlled via tests on the first bytes (descriptive characters) of each logical record in the CCIT input file.

3.3.1.7 Flow Chart

The flow chart for CCIT6A is given in figure 3.

3.3.1.8 Listing

The listing for this subroutine is given in figure 4.

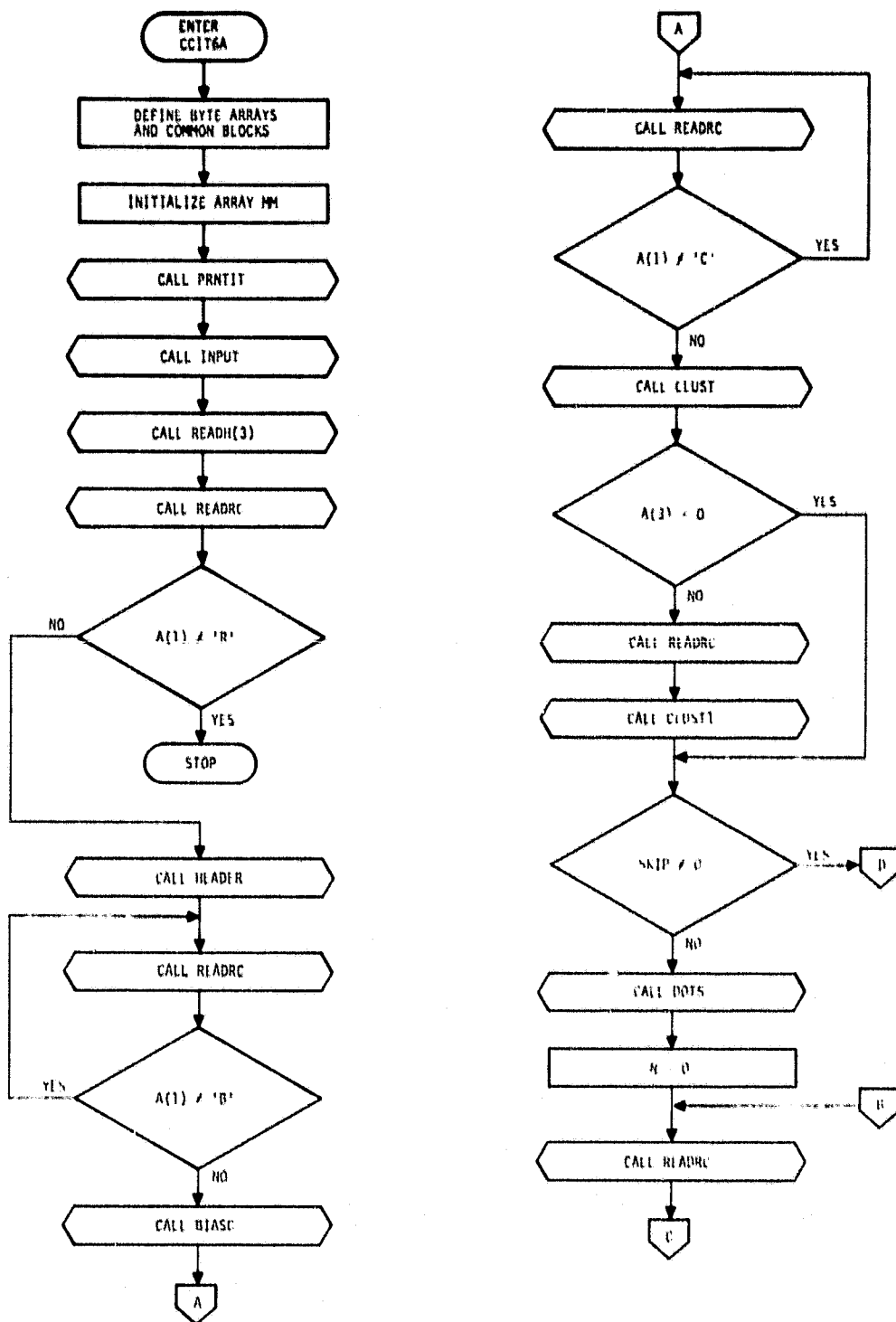


Figure 3.— Flow diagram for the CCIT6A program.

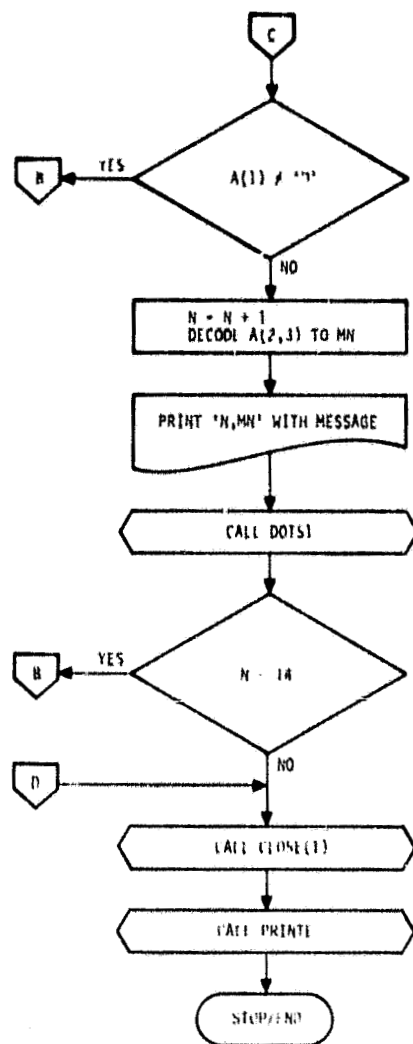


Figure 3.— Concluded.

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Figure 4.— Listing for the CCIT6A program.

RCCIT6.FTT

7YR:RLOC45/WH

0033 290 CALL CLOSE(I)

0034 CALL PRINT

0035 STOP

0036 100 FOR-AT(I)

0037 500 FOR-AT(I) .INX. TO SUBY OF I, IS, ' DAY RECORD NUMBER', IS)

0038 END

Figure 4.- Concluded.

3.3.2 SUBROUTINE INPUT

3.3.2.1 Linkage

Subroutine INPUT is called by the main program, CCIT6A. It calls subroutine PRNTIT via entry PRINTI.

3.3.2.2 Interface

Subroutine INPUT interfaces with CCIT6A via COMMON block FNAME, described in section 3.3.1.2.2.

3.3.2.3 Input

INPUT opens and reads file CCIT6A.DAT of user identification code (UIC) [110,6].

3.3.2.4 Output

INPUT calls entry PRINTI of subroutine PRNTIT to send a message to the line printer.

3.3.2.5 Storage

This subroutine requires 968 words of storage.

3.3.2.6 Description

INPUT opens file CCIT6A.DAT, reads a control card containing FILNAME and SKIP, closes the input file, calls the PRINTI entry of subroutine PRNTIT, and returns to CCIT6A.

3.3.2.7 Flow Chart

The flow diagram for subroutine INPUT is given in figure 5.

3.3.2.8 Listing

The subroutine listing is given in figure 6.

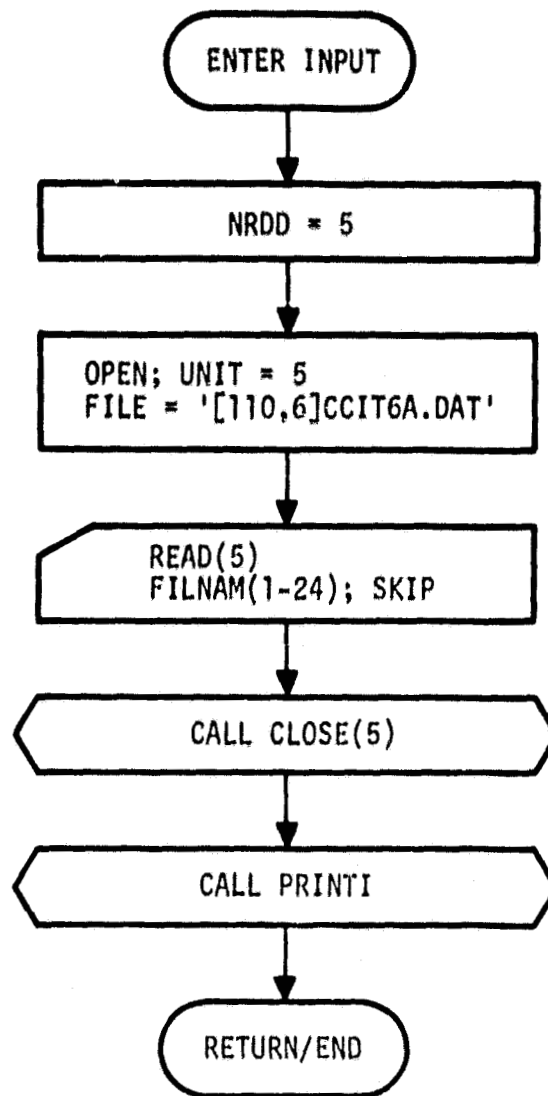


Figure 5.— Flow diagram for subroutine INPUT.

~~3-13~~
13

3.3.3 SUBROUTINE READH

3.3.3.1 Linkage

Subroutine READH calls subroutine TURNON.

3.3.3.2 Interface

READH interfaces with TURNON via an integer parameter (passed on call) giving the logical unit number to be opened and via COMMON block NAME containing the name of the file to be opened. COMMON block FNAME interfaces CCIT6A with READH. COMMON block BUF provides no true interfacing function for this routine.

3.3.3.2.1 COMMON Block NAME

NAME contains a 25-byte array, NM, which contains the complete name of a file to be opened by subroutine TURNON. NAME also interfaces several subroutines with subroutine PRNTIT. The last byte of array NM should contain the null (0) character.

3.3.3.3 Input

Header records from the CCIT input file are input.

3.3.3.4 Output

The only output is a read error message to the line printer.

3.3.3.5 Storage

READH requires 504 words of storage.

3.3.3.6 Description

Subroutine READH spaces past the three 80-byte CCIT header records, and the CCIT file name is written into the NM array. Subroutine TURNON opens the file on unit 1, the three records are read, and READH returns to CCIT6A.

3.3.3.7 Flow Chart

The flow diagram for subroutine READH is given in figure 7.

3.3.3.8 Listing

The listing for this subroutine is given in figure 8.

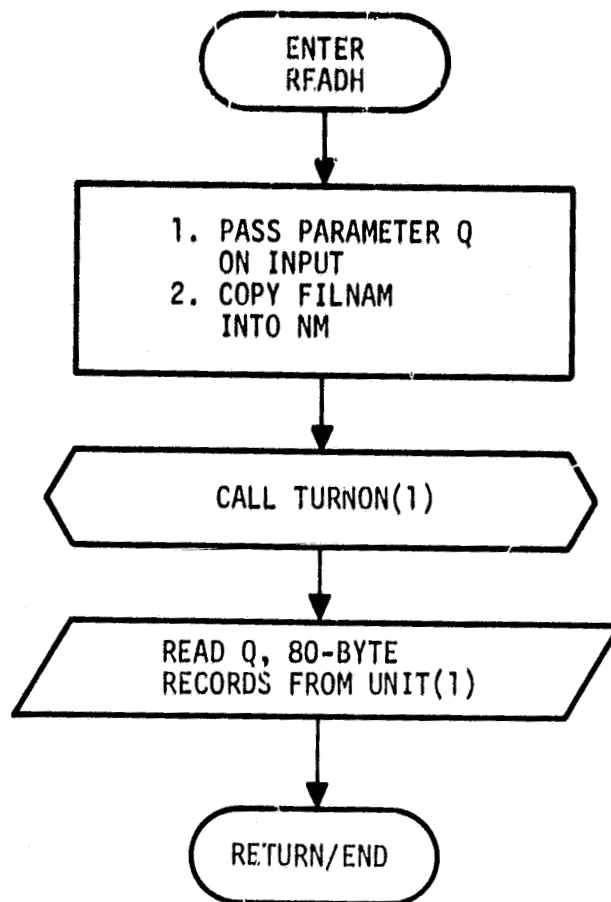


Figure 7.— Flow diagram for subroutine READH.

3.3.4 SUBROUTINE READRC

3.3.4.1 Linkage

Subroutine READRC is called by CCIT6A.

3.3.4.2 Interface

Subroutine READRC interfaces with CCIT6A via COMMON block BUF.

3.3.4.3 Input

One data record read from the CCIT disk file is input.

3.3.4.4 Output

A read operation error message is output to the line printer.

3.3.4.5 Storage

This subroutine requires 441 words of storage.

3.3.4.6 Description

READRC reads one 720-byte logical data record from the CCIT input file into a buffer array, A.

3.3.4.7 Flow Chart

The flow diagram for subroutine READRC is given in figure 9.

3.3.4.8 Listing

The listing for this subroutine is given in figure 10.

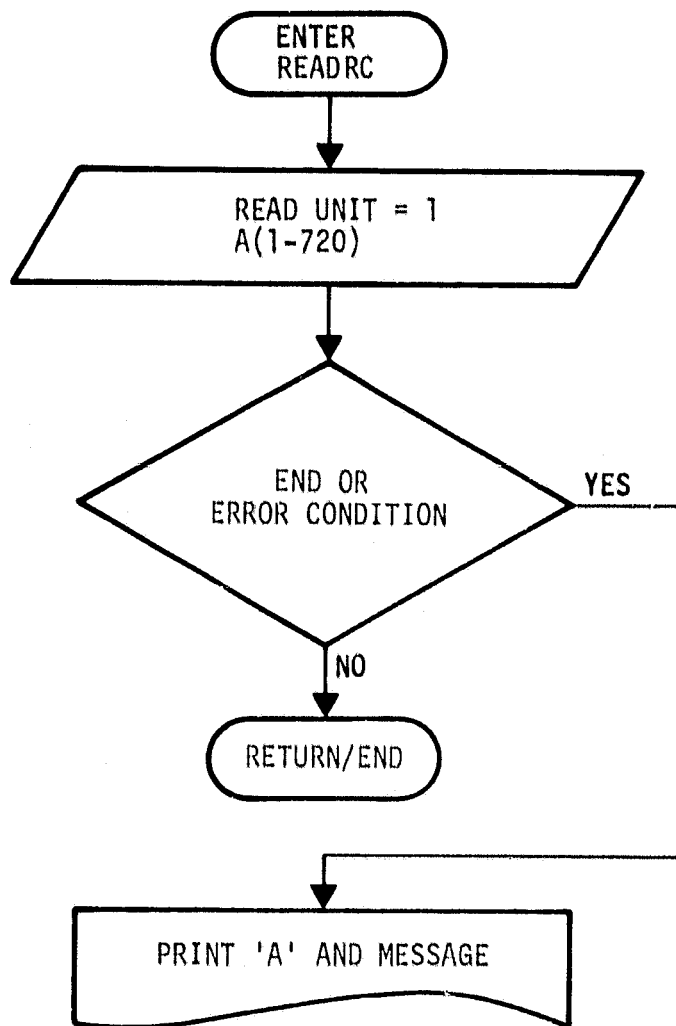


Figure 9.— Flow diagram for subroutine READRC.

```

FERTRAY IV-P, US V02-51      07144149      05-PAY-75      PAGE 1
READRC,FTL /ATRLPCNS/ER

0001      SUPPLEMENTARY READRC
0002      IMPLICIT INTEGER(A=2)
0003      READ A CCIT DATA RECORD OF 720 BYTES INTO THE BUFFER A
0004      BYTES A(720)
0005      READ(1,ERR=97,FMT=99)(A(K),K=1,720)
0006      PRINT
0007      96      PRINT 100,A
0008      100      FORMAT(1H, 'ERROR IN READRC',///, ' BUFFER CONTAINS',///,
0009               1H, '(12 A11)')
0009      STOP

```

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23

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Figure 10.— Listing for subroutine READRC.

3.3.5 SUBROUTINE HEADER

3.3.5.1 Linkage

Subroutine HEADER is called by CCIT6A.

3.3.5.2 Interface

HEADER interfaces with CCIT6A via COMMON blocks BUF and DOTS and interfaces with PRNTIT (entry PRINTH) via COMMON block DOTS.

3.3.5.3 Input

There is no input to this subroutine.

3.3.5.4 Output

HEADER has no output.

3.3.5.5 Storage

This subroutine requires 445 words of storage.

3.3.5.6 Description

Subroutine HEADER selects byte data from the 'R' record of a CCIT (contained in buffer array A) and stores it into arrays in COMMON block DOTS. The data selected are the LACIE segment number [SMGNUM(1-4)], acquisition dates used for the ERIPS run [ACD1,ACD2,ACD3,ACD4], and ERIPS DPR number [DPRNO(1-23)]. The DPR number is printed in a message via a call to entry PRINTH of PRNTIT.

3.3.5.7 Flow Chart

The flow diagram for subroutine HEADER is given in figure 11.

3.3.5.8 Listing

The listing for this subroutine is given in figure 12.

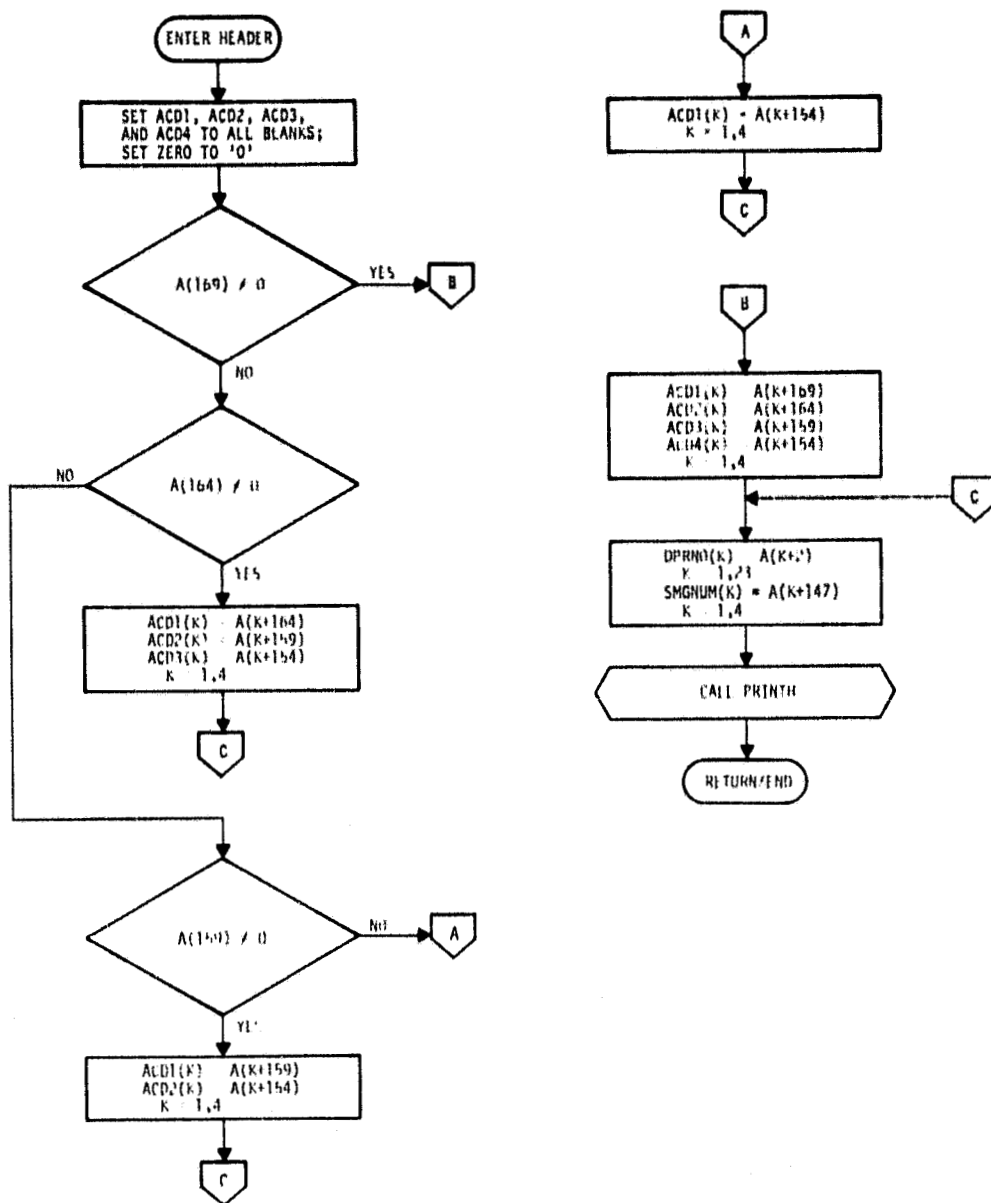


Figure 11.— Flow diagram for subroutine HEADER.

HEADER.FOR

/TIME/CLOCK/AM

```

0001      SUBROUTINE HEADER
0002      .....
0003      THIS SUBROUTINE OBTAINS THE DFR NUMBER, AND ACQUISITION
0004      DATES FROM A FILE RECORD.
0005      .....
0006      INP, IOUT, INTERGR(A=2)
0007      RYTH, A(1720), ACD1(4), ACD2(4), ACD3(4), ACD4(4),
0008      1  TPR, A(23), SHGNUM(4)
0009      COMMON/SHGNUM/
0010      COMMON/DATES/TPR17, ACD1, ACD2, ACD3, ACD4, SHGNUM
0011      DO 1 K=1,4
0012      1  S40X - (K) = A(4+147)
0013      DO 2 K=1,4
0014      2  ACD1(K) = A(154+K)
0015      ACD2(K) = A(157+K)
0016      ACD3(K) = A(164+K)
0017      2  ACD4(K) = A(167+K)
0018      DO 3 K=1,27
0019      3  DPRE1(K) = A(K+2)
0020      CALL PRINT-
0021      RETURN
0022      175  EN
0023      END

```

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Figure 12.— Listing for subroutine HEADER.

3.3.6 SUBROUTINE BIASC

3.3.6.1 Linkage

BIASC is called by the CCIT6A program. It calls subroutine TURNON once.

3.3.6.2 Interface

BIASC interfaces with CCIT6A via COMMON block BUF and with TURNON via COMMON block NAME. Data are passed from subroutine HEADER to BIASC via COMMON block DOTS.

3.3.6.3 Input

There is no input to this subroutine.

3.3.6.4 Output

BIASC writes one 44-byte unformatted record onto unit 3. The data contained in this record are detailed in the appendix.

3.3.6.5 Storage

This subroutine requires 497 words of storage.

3.3.6.6 Description

BIASC codes the output file name as SSSSYDDD.CLO, where SSSS is the segment number and YYDDD is the classification date. These data are obtained from COMMON block DOTS. Unit 3 is opened for output via a call to subroutine TURNON. Then a single 44-byte record of data from array A is written onto unit 3.

3.3.6.7 Flow Chart

The flow diagram for subroutine BIASC is given in figure 13.

3.3.6.8 Listing

The listing for this subroutine is given in figure 14.

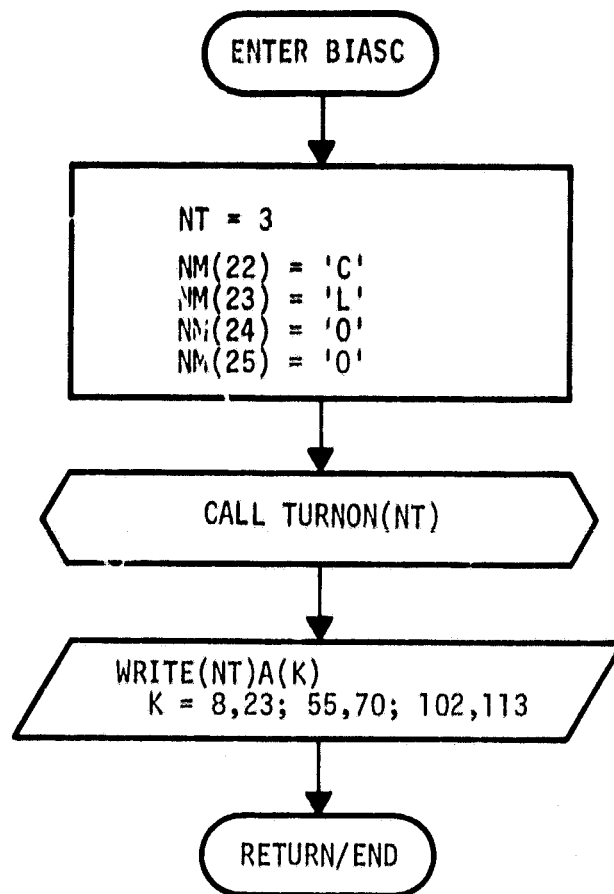


Figure 13.— Flow diagram for subroutine BIASC.

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Figure 14.— Listing for subroutine BIASC.

3.3.7 SUBROUTINE CLUST

3.3.7.1 Linkage

Subroutine CLUST is called once by CCIT6A. When there are more than 40 clusters, CCIT6A calls CLUST a second time via entry CLUST1. CLUST calls subroutine RITEON once and calls subroutine PRNTIT via entry PRINTC once for each 'C' record processed.

3.3.7.2 Interface

CLUST interfaces with CCIT6A via COMMON block BUF, with RITEON via COMMON block CLUSTR, and with PRNTIT via passing parameter RCNUM on call.

3.3.7.2.1 COMMON Block CLUSTR

CLUSTR contains a 60- by 12-byte array, CNAME, and an integer variable CNUM. CLUSTR provides an interface between subroutine CLUST and subroutine RITEON.

3.3.7.3 Input

There is no input to this subroutine.

3.3.7.4 Output

Subroutine CLUST has no output.

3.3.7.5 Storage

This subroutine requires 871 words of storage.

3.3.7.6 Description

CLUST processes the CCIT 'C' records to provide the total number of clusters and the identity of the analyst-labeled (type 1) dot used to name each.

CLUST decodes bytes 4 and 5 to obtain the total number of clusters (CNUM) and bytes 6 and 7 to obtain the number of clusters contained on the record

(RCNUM). Then for each cluster, the 12 bytes representing the cluster name (6 bytes) and dot name (6 bytes) used in labeling the cluster are copied into the array CNAME. PRNTIT is called via entry PRINTC to print a message containing the parameter RCNUM. If additional data are available on the next record, there is a return to the main program which calls CLUST via CLUST1. When CNUM sets of data are written into CNAME, CLUST calls subroutine RITEON for output.

3.3.7.7 Flow Chart

The flow diagram for subroutine CLUST is given in figure 15.

3.3.7.8 Listing

The listing for this subroutine is given in figure 16.

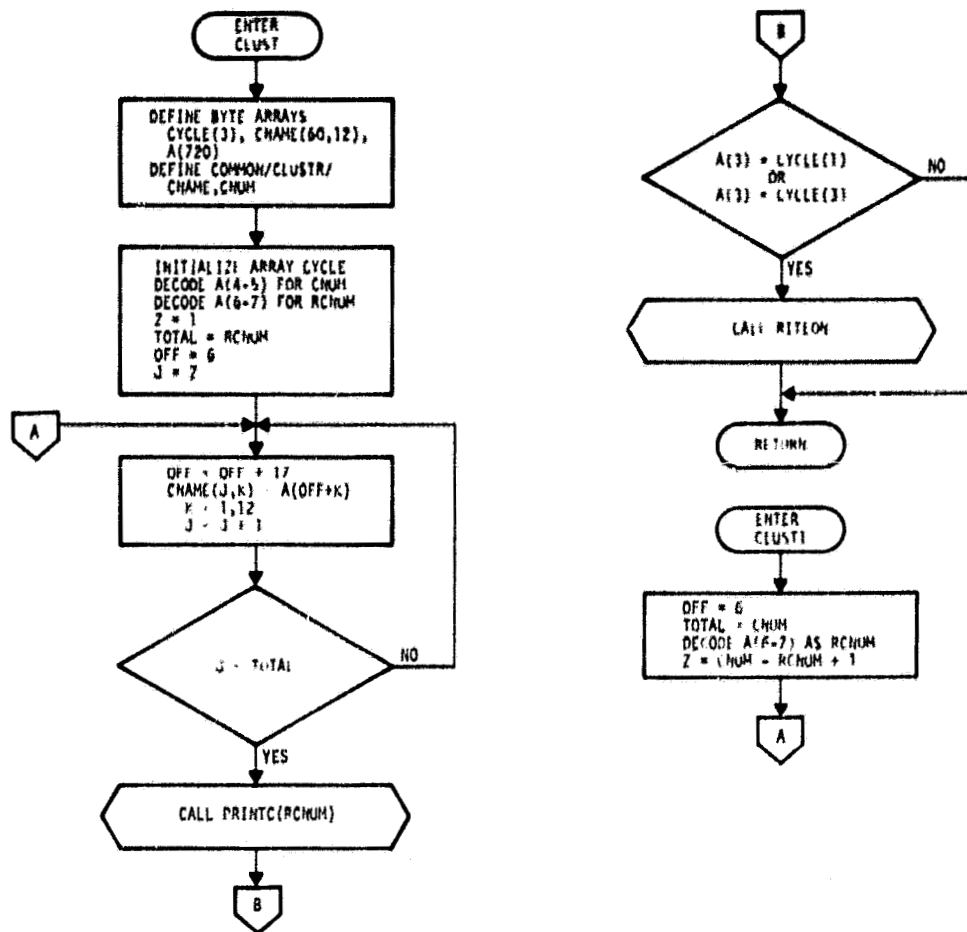


Figure 15.— Flow diagram for subroutine CLUST.

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Figure 1c - Listing for subroutine CLUST.

3.3.8 SUBROUTINE RITEON

3.3.8.1 Linkage

Subroutine RITEON is called once by subroutine CLUST.

3.3.8.2 Interface

Subroutine RITEON interfaces with CLUST via COMMON block CLUSTR (see section 3.3.7.2.1).

3.3.8.3 Input

There is no input to RITEON.

3.3.8.4 Output

RITEON writes two records onto a previously opened file (unit 3). This unit is opened in subroutine BIASC as an unformatted FORTRAN disk file.

3.3.8.5 Storage

This subroutine requires 427 words of storage.

3.3.8.6 Description

RITEON writes two records onto unit 3. The first record is a single integer, CNUM. The second record consists of the array CNAME as CNUM 12-byte elements. The output file is closed via a call to the system routine CLOSE.

3.3.8.7 Flow Chart

The flow diagram for subroutine RITEON is given in figure 17.

3.3.8.8 Listing

The listing for this subroutine is given in figure 18.

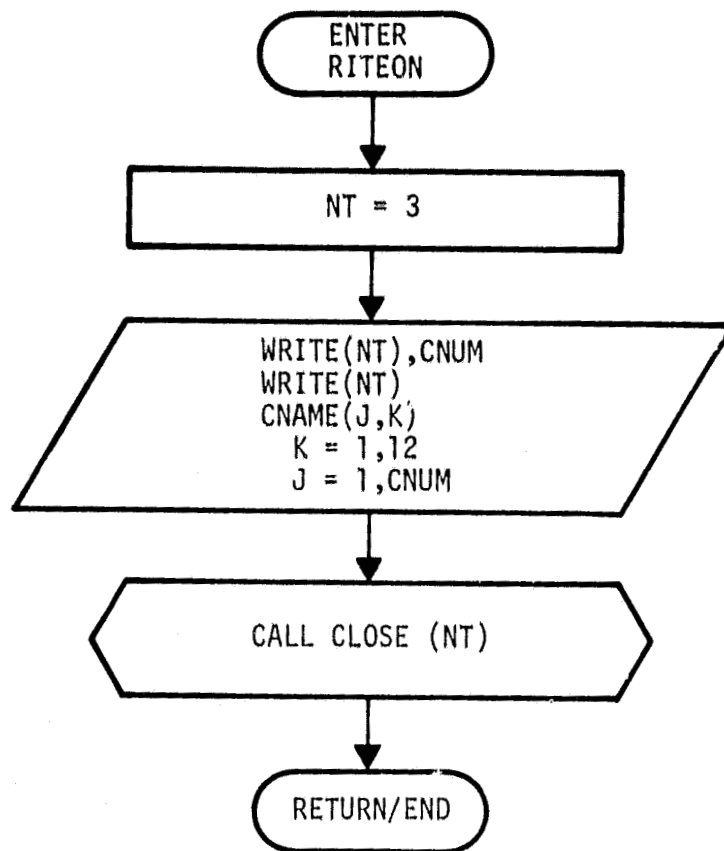


Figure 17.— Flow diagram for subroutine RITEON.

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```

RITEON.FT, /TRIR,2CKS/WR
0001 SUPERLINE RITEON
0002 I=1,1000 I=I+1
C WRITES AN UNFORMATTED FILE OF CLUSTER NAME AND CLUSTER # AT DOT MATCH
C DATA SET DISC FOR AA PROCESSING...LACTE6A VERSION
C OUTPUT WAS OPEN IN SUPERLINE BIASC
0003 RYTH=1,12
0004 CNAME=CLUSTER/CNAME,CNUM
0005 I=1
C WRITE TWO RECORDS. FIRST, THE NUMBER OF CLUSTERS. THEN, THE ALPHANUMERIC
C DATA, 112 CHARACTERS PER CLUSTER
0006 WRITE(UNIT)
0007 WRITE(UNIT)((CNAME(I,K),K=1,12),J=1,CNUM)
C CLOSE OUTPUT FILE
0008 CALL (CLOSEUNIT)
0009 RETURN
0010 END

```

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Figure 18.— Listing for subroutine RITEON.

3.3.9 SUBROUTINE TURNON

3.3.9.1 Linkage

Subroutine TURNON is called by subroutines READH, BIASC, and DOTS.

3.3.9.2 Interface

TURNON interfaces with its calling routines via COMMON block NAME (see section 3.3.3.2.1) and a passed parameter, NT.

3.3.9.3 Input

There is no input to this subroutine.

3.3.9.4 Output

TURNON has no output.

3.3.9.5 Storage

This subroutine requires 162 words of storage.

3.3.9.6 Description

TURNON opens a file with the file name contained in byte array NM. If NT = 1, the input file is opened as UNIT = 1. If NT = 2-6, an unformatted file is opened as unit NT. If NT > 6, a formatted file is opened as unit (NT-6). Prior to opening the file, the routine prints a message containing the passed unit number parameter, NT, and the file name, NM.

3.3.9.7 Flow Chart

The flow diagram for subroutine TURNON is given in figure 19.

3.3.9.8 Listing

The listing for this subroutine is given in figure 20.

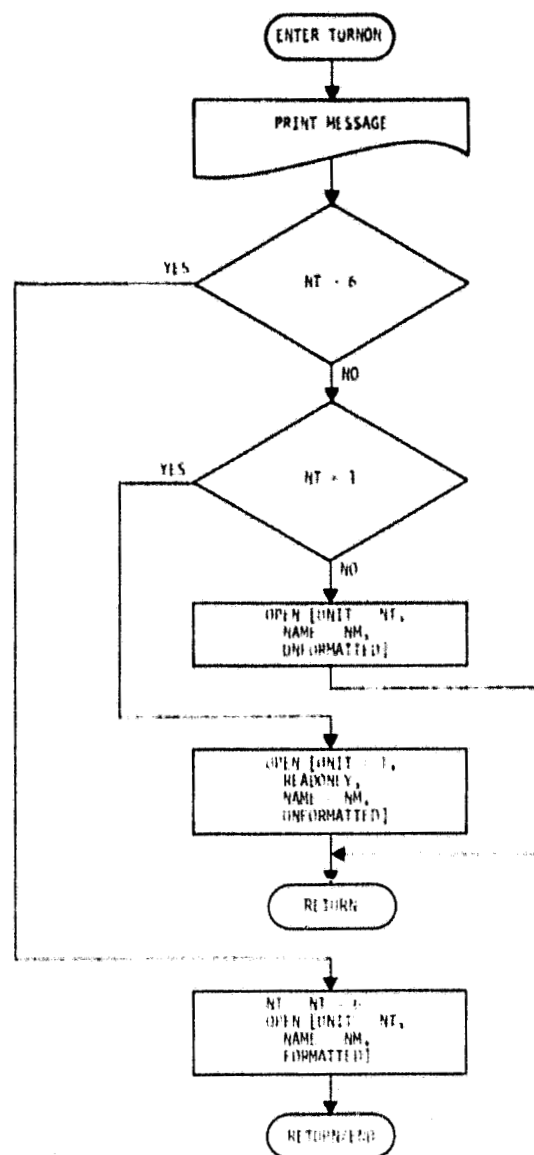


Figure 19.— Flow diagram for subroutine TURNON.

3.3.10 SUBROUTINE DOTS

3.3.10.1 Linkage

Subroutine DOTS is called by CCIT6A once via the main entry and 14 times via entry DOTS1. DOTS calls subroutine TURNON twice and subroutines PRINTD and STCODE once.

3.3.10.2 Interface

Subroutine DOTS interfaces with TURNON via COMMON block NAME and with CCIT6A via COMMON blocks BUF and DOTS.

3.3.10.3 Input

There is no input to this subroutine.

3.3.10.4 Output

Subroutine DOTS writes formatted, card-image records onto two disk-based output files opened on the initial call to the routine.

3.3.10.5 Storage

This subroutine requires 976 words of storage.

3.3.10.6 Description

DOTS processes CCIT 'D' records into two formatted files of analyst-labeled dots. When called as DOTS, the routine initializes the unit parameters, NT and MT, and the dot counters, KOUNT1 and KOUNT2. Then the elements of the array NM are set to name the file to receive the type 1 analyst-labeled dot data, and TURNON is called to open this file. NM(24) is redefined (1 → 2) to provide the name of the type 2 dot output file, and TURNON is called to open this file. Subroutine STCODE is called to obtain the two-byte parameter ST, the alphabetic state code for the segment. Control then returns to CCIT6A.

When called as DOTS1, the routine processes one 720-byte 'D' record. For each analyst-labeled dot, one record is written. For type 1 dots, the data are written onto unit 2; for type 2 dots, the data are written onto unit 3. KOUNT1 is incremented for each type 1 dot, and KOUNT2 is incremented for each type 2 dot.

After processing all 209 dots (14 calls from CCIT6A), a blank record is written into each output file. Then both output files are closed, and a message listing KOUNT1 and KOUNT2 is printed via a call to PRNTIT subroutine entry PRINTD.

3.3.10.7 Flow Chart

The flow diagram for subroutine DOTS is given in figure 21.

3.3.10.8 Listing

The listing for this subroutine is given in figure 22.

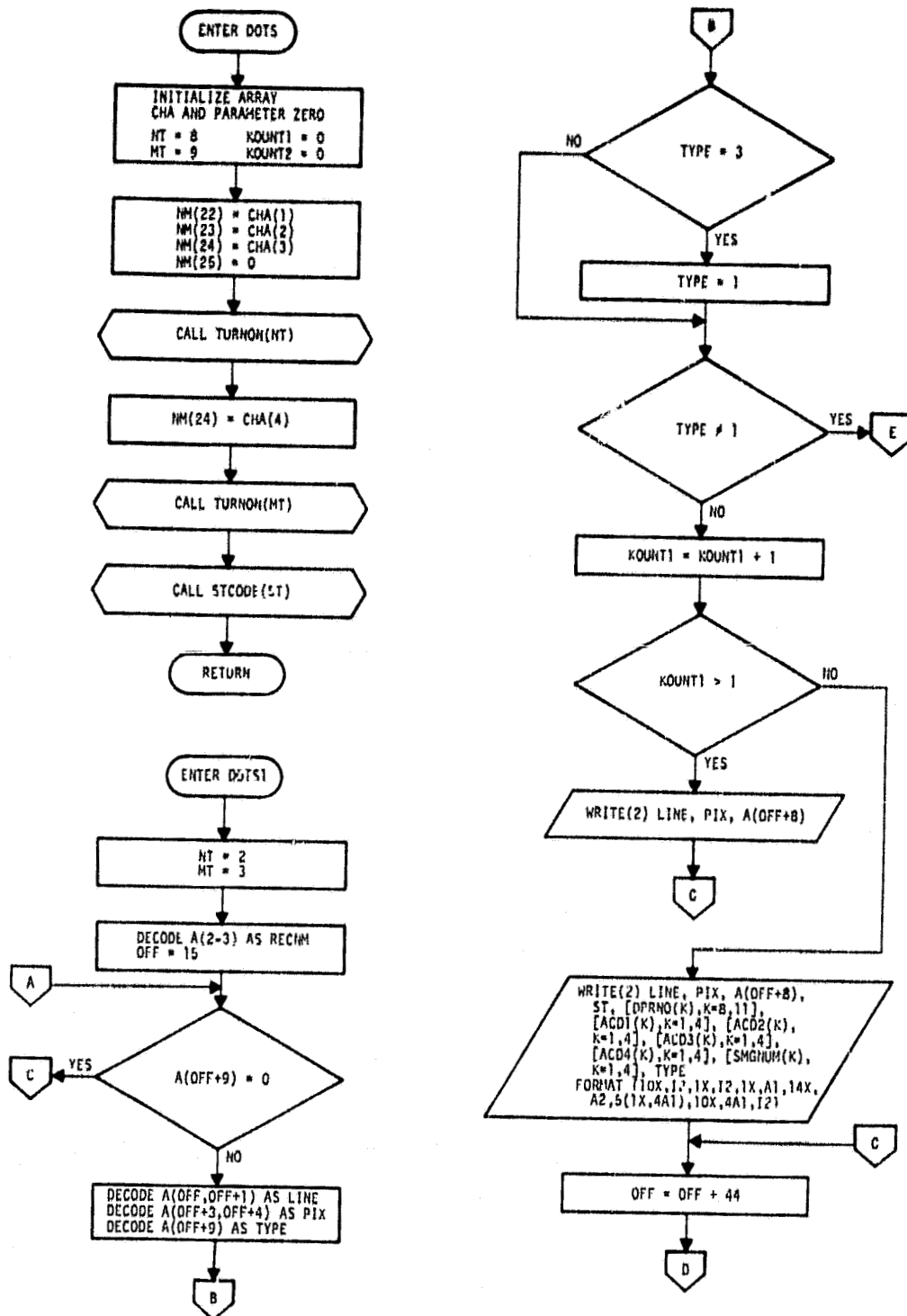


Figure 21.— Flow diagram for subroutine DOTS.

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42

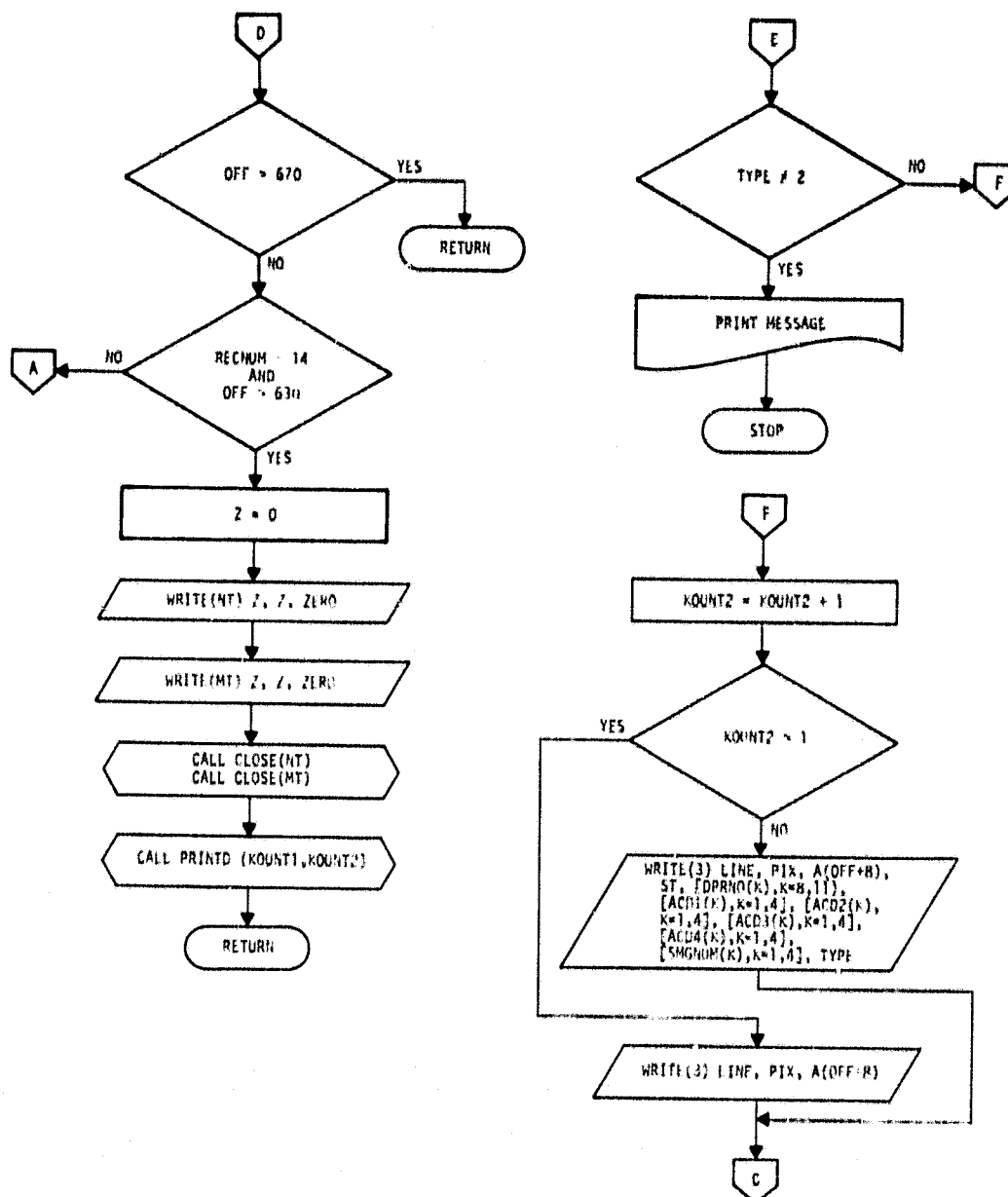


Figure 21.— Concluded.


```

C      TYPE = 0; IF TYPE = 0 THEN TYPE = 1
0031      IF TYPE = 0 THEN TYPE = 1
0032      IF TYPE = 0 THEN TYPE = 1
0033      IF TYPE = 0 THEN TYPE = 1
0034      IF TYPE = 0 THEN TYPE = 1
0035      IF TYPE = 0 THEN TYPE = 1
1      IF TYPE = 0 THEN TYPE = 1
2      IF TYPE = 0 THEN TYPE = 1
0036      IF TYPE = 0 THEN TYPE = 1
0037      IF TYPE = 0 THEN TYPE = 1
0038      IF TYPE = 0 THEN TYPE = 1
0039      IF TYPE = 0 THEN TYPE = 1
0040      IF TYPE = 0 THEN TYPE = 1
0041      IF TYPE = 0 THEN TYPE = 1
0042      IF TYPE = 0 THEN TYPE = 1
0043      IF TYPE = 0 THEN TYPE = 1
0044      IF TYPE = 0 THEN TYPE = 1
0045      IF TYPE = 0 THEN TYPE = 1
0046      IF TYPE = 0 THEN TYPE = 1
0047      IF TYPE = 0 THEN TYPE = 1
0048      IF TYPE = 0 THEN TYPE = 1
0049      IF TYPE = 0 THEN TYPE = 1
0050      IF TYPE = 0 THEN TYPE = 1
0051      IF TYPE = 0 THEN TYPE = 1
0052      IF TYPE = 0 THEN TYPE = 1
0053      IF TYPE = 0 THEN TYPE = 1
0054      IF TYPE = 0 THEN TYPE = 1
0055      IF TYPE = 0 THEN TYPE = 1
0056      IF TYPE = 0 THEN TYPE = 1
0057      IF TYPE = 0 THEN TYPE = 1
0058      IF TYPE = 0 THEN TYPE = 1
0059      IF TYPE = 0 THEN TYPE = 1
0060      IF TYPE = 0 THEN TYPE = 1
0061      IF TYPE = 0 THEN TYPE = 1

```

Figure 22.— Concluded.

3.3.11 SUBROUTINE STCODE

3.3.11.1 Linkage

STCODE is called once by subroutine DOTS.

3.3.11.2 Interface

STCODE interfaces with DOTS via COMMON block FNAME and passed parameter ST.

3.3.11.3 Input

There is no input to this subroutine.

3.3.11.4 Output

Subroutine STCODE has no output.

3.3.11.5 Storage

This subroutine requires 1095 words of storage.

3.3.11.6 Description

STCODE locates the correct two-character alphabetic state code, ST, for a given segment number via table lookup. Note: The table given is only valid for AA LACIE Phase III U.S. Great Plains blind sites.

3.3.11.7 Flow Chart

The flow diagram for subroutine STCODE is given in figure 23.

3.3.11.8 Listing

The listing for this subroutine is given in figure 24.

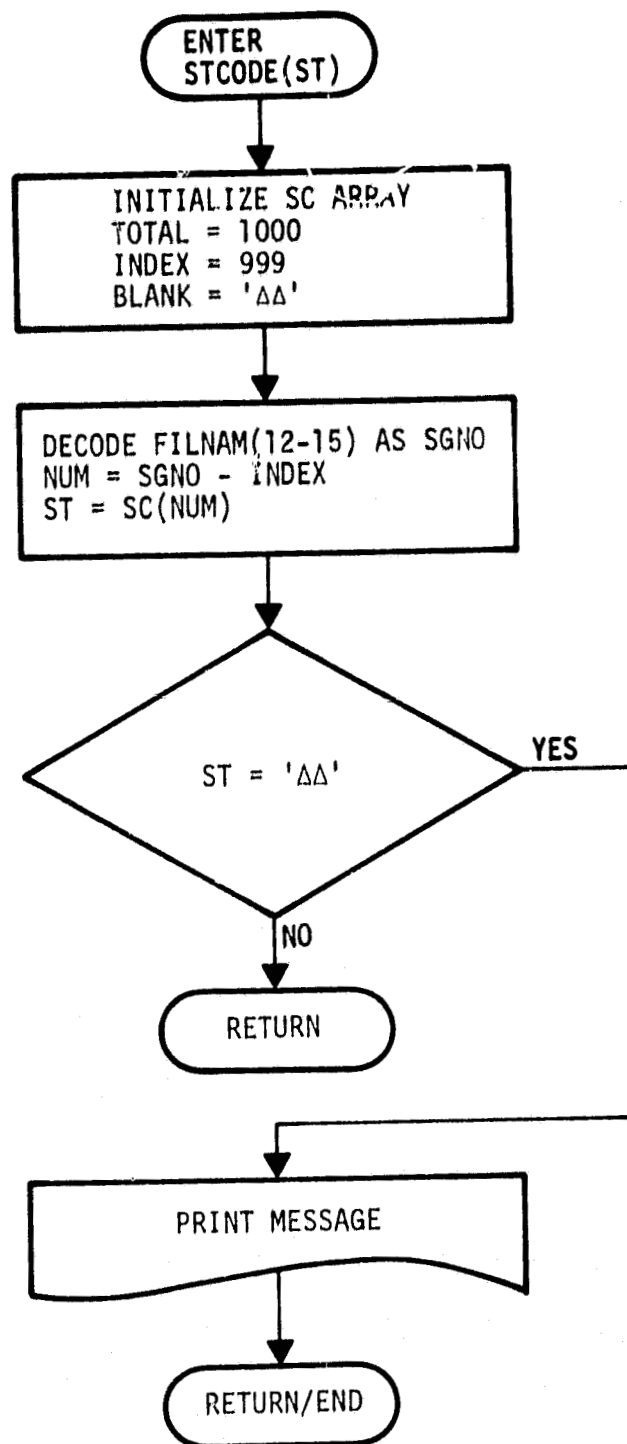


Figure 23.— Flow diagram for subroutine STCODE.

3.3.12 SUBROUTINE PRNTIT

3.3.12.1 Linkage

PRNTIT is called by CCIT6A via entries PRNTIT and PRINTE, by HEADER via entry PRINTH, by INPUT via entry PRINTI, by DOTS via entry PRINTD, and by CLUST via entry PRINTC. All other called routines are Image Processor system routines.

3.3.12.2 Interface

PRNTIT interfaces with HEADER via COMMON block DOTS, with INPUT via COMMON block FNAME, with DOTS via passed parameters K1 and K2, and with CLUST via passed parameter RCNUM.

3.3.12.3 Input

There is no input to this subroutine.

3.3.12.4 Output

PRNTIT prints messages on the line printer.

3.3.12.5 Storage

This subroutine requires 783 words of storage.

3.3.12.6 Description

PRNTIT provides most line printer output for the CCIT6A processor. This output provides a processing record for AA status and tracking activity. The routine uses system routines TIME and DATE to obtain data for header and trailer line printer messages for each run.

3.3.12.7 Flow Chart

The flow diagram for subroutine PRNTIT is given in figure 25.

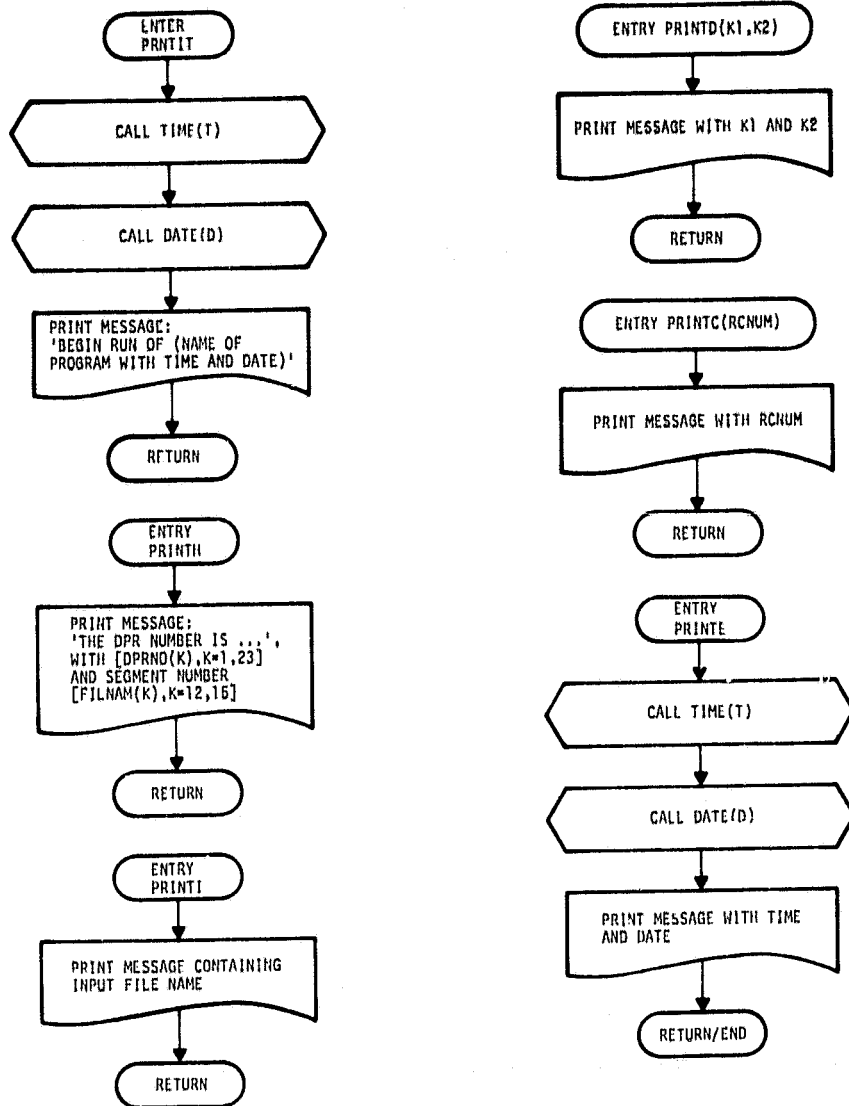


Figure 25.— Flow diagram for subroutine PRNTIT.

3.3.12.8 Listing

The program listing for this subroutine is given in figure 26.

0001 SUBROUTINE PRNTIT
 0002 IMPLICIT INTEGER(A-Z)
 C ***** SUBROUTINE TO PRINT HEADERS AND DATA OUTPUTS FOR CCIT
 C PROCESSOR PROGRAM *****
 0003 TYPE 100, (FILNAM(24), DPR=2423, ACCD1(4), ACCD2(4), ACCD3(4),
 • ACCT(4), SMGNUM(4), T(6), D(6))
 0004 C***** FNAME/FILNAM, SKIP
 0005 C***** DOTS/DPR, ACCD1, ACCD2, ACCD3, ACCD4, SMGNUM
 0006 C***** BTIME
 0007 CALL TIME(T)
 0008 CALL DATE(D)
 0009 PRINT 100, T
 0010 100 FORMAT(1H, ' BEGIN RUN OF CCIT6A PROCESSOR PROGRAM', //,
 • 10X, 'T' , '9A1,' AT '9A1'
 0011 RETURN
 0012 ENTRY PRINT
 0013 PRINT 500, (DPR=24, K=1, 23), (FILNAM(K), K=12, 15)
 0014 500 FORMAT(1H, ' THE DPR NUMBER IS '23A1,' FOR SEGMENT NUMBER',
 • 1X, 4A1)
 0015 RETURN
 0016 ENTRY PRINT
 0017 PRINT 600, (FILNAM(K), K=1, 24)
 0018 600 FORMAT(1H, ' PROGRAM CCIT6A', //, 10X, 'ON FILE '24A1, //)
 0019 RETURN
 0020 ENTRY PRINTB(K1, K2)
 0021 PRINT 700, K1, K2
 0022 700 FORMAT(1H, ' THERE WERE', I3, ' TYPE 1, AND',
 • I3, ' TYPE 2 DOTS ASSIGNED')
 0023 RETURN
 0024 ENTRY PRINTC(RCUM)
 0025 PRINT 800, RCUM
 0026 800 FORMAT(1H, 10X, 'PROCESSING', I3, ' CLUSTERS FOR DOT MATCH')
 0027 RETURN
 0028 ENTRY PRINT
 0029 CALL TIME(T)
 0030 CALL DATE(D)
 0031 PRINT 200, D, T
 0032 PRINT 200, D, T
 0033 200 FORMAT(1H, ' END RUN OF CCIT6A PROCESSOR PROGRAM', //, 10X,
 • '9A1,' AT '9A1'
 0034 RETURN
 0035 END

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Figure 26.— Listing for subroutine PRNTIT.

4. OPERATIONS

This section presents all information necessary to obtain proper execution of the CCIT6A processor program.

4.1 OPERATORS GUIDE

This section explains the system hardware configuration and execution (run) setup for the CCIT6A.

4.1.1 HARDWARE CONFIGURATION

The nominal configuration is the Earth Observations Division/Data Techniques Laboratory (EOD/DTL) PDP 11/45 processor with the RSX 11-D operating system. The system must have the input CCIT files resident on either the system disk or a user disk. The output files are written onto the same disk and under the same UIC as the resident input data. The input files are created using program AACCIT, described in JSC-13893. (See section 2 of this specification.)

4.1.2 PROGRAM EXECUTION

4.1.2.1 INTERACTIVE SETUP

- a. Edit file CCIT6A.DAT for the proper file name and the value of parameter SKIP (24A1,I2). The file name takes the form:

DBX:[abc,d]SSSSYYDDD.wxy

where

X = Disk unit number

SSSSYYDDD = Input file name

wxy = Input file type; i.e., CCO

[abc,d] = User UIC for the input file

- b. Mount the proper disk pack on the drive.
- c. Type 'RUN CCIT6A'.
- d. When message CCIT6A-STOP appears on the monitor, collect a single-page report at the line printer, and check the listing to ensure that the ending message was printed and that the various steps were properly executed.

4.1.2.2 BATCH SETUP

- a. Prepare a batch run request detailing the disk configuration required.
- b. Set up a batch run deck as in table 2. The required steps follow:
 - Delete CCIT6A.DAT.
 - Create CCIT6A.DAT with a card image, as given in section 4.1.2.1.
 - Run CCIT6A.TSK.

4.2 USERS GUIDE

The CCIT6A program is designed to obtain a small fraction of the data from a CCIT disk file and to reformat these data into a form directly used by several AA software modules. This program will not execute for CCIT's other than those created under LACIE version 6A. The approximate dates of valid CCIT's for 6A are 77225 through 77305. An upgrade of the program to process LACIE version 7 CCIT's is underway.

4.3 MAINTENANCE DOCUMENTATION

Not applicable.

TABLE 2.— BATCH RUN DECK SETUP

\$JOB/NAME=AA/MCR/LIMIT=99/ACCOUNT=1106

\$MCR PIP

CCIT6A.DAT;*/DE

\$CREATE CCIT6A.DAT

:

Card images for file name and SKIP parameter (24A1,I2)

:

Blank card

\$EOD

\$MCR REM RSXBAT

\$RUN CCIT6A.TSK

\$EOJ

APPENDIX
FORMATS FOR .CLO FILE

TABLE A-1.— FORMAT OF FIRST RECORD OF .CLO FILE

.CLO file byte number	Data description (ASCII)	CCIT 'B' record byte number
1	Class 1 label (W, S, G, or blank)	8
2-6	Pixel population; PPPPP	9-13
7-9	Uncorrected proportion; M.MM (implied decimal point)	14-16
10-12	Corrected proportion; N.NN (implied decimal point)	17-19
13-16	Variance; .VVVV (implied decimal point)	20-23
17	Class 2 label (W, S, G, or blank)	55
18-22	Pixel population; PPPPP	56-60
23-25	Uncorrected proportion; M.MM (implied decimal point)*	61-63
26-28	Corrected proportion; N.NN (implied decimal point)	64-66
29-32	Variance; .VVVV (implied decimal point)	67-70
33	Nongrains class label (N)	102
34-38	Pixel population; PPPPP*	103-107
39-41	Uncorrected proportion; M.MM (implied decimal point)	108-110
42-44	Corrected proportion; N.NN (implied decimal point)	111-113

*Pixels in the classes designated other (DO) or designated unidentifiable (DU) are not included.

TABLE A-2.— FORMAT OF CLUSTER-DOT MATCH
IN .CLO FILE

.CLO record	Contents
2	Single integer giving the number of clusters in the classification, CNUM.
3	12 bytes of ASCII character data for each cluster; e.g., 12*CNUM bytes of data. The first six bytes of each group of 12 are the cluster label; e.g., NOCL17. The last six bytes of each group are the identity of the dot used to label the cluster; e.g., DOT103. Only type 1 dots are used to label clusters.